Sword Art Online Re: Hollow Fragment Activation Code Keygen

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About This Game

Take on the role of Kirito, the hero of the popular Sword Art Online anime series, and explore an expansive fantasy world alongside attractive companions!
From the base of Ark Sophia, a town located on the 76th floor, try to reach the 100th floor of Aincrad and explore the Hollow Area!
Strategically take down tough enemies to survive in this harsh world. Chat with your companions in real time while taking part in active, strategic battles!

Title: Sword Art Online Re: Hollow Fragment
Genre: RPG
Developer:
AQURIA Co., Ltd.
Publisher:
BANDAI NAMCO Entertainment
Release Date: 20 Aug, 2018

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 64-bit

Processor: Intel Core i3-2100, 3.1 GHz / AMD Phenom II X4 965, 3.2 GHz

Memory: 4 GB RAM

Graphics: GeForce GTX 460 / AMD Radeon HD 6870

DirectX: Version 11

Network: Broadband Internet connection

Storage: 30 GB available space

Sound Card: DirectX compatible soundcard or onboard chipset

English,Japanese,Traditional Chinese

Avg Character Level 20

One Less

515

Party

13 Matthew the Squire 115

Elf House Lion

Sarcastic

Bard

22 Optimus the Bard 176

Drow House Wolf

Experienced Adventurer

House Lion Dwarf

Slay Uvula at the Castle

LEVEL REWARD

24 854

BONUS SUCCESS!

226
Bonus Gold!

Morale and Levels affect your chances!

Camp Level 24

35

Continue

Morale: 97

Personalidex

Settings

I have paid for and downloaded this DLC, but none of the packs or other benefits have shown up on my account. Thus far a bug report has not be responded to. Unsure if this is a widespread problem, but it is frustrating.. Computer too slow for Warhammer 40k Battlefleet?
Too poor to buy Warhammer 40k Battlefleet?
Sick of playing Lightning Strike 40k Battlefleet?
Sick of getting dunked on by players with higher lv ships and commanders then you?

Look no further! This is the right game for you!
Combat is simple enough, but hard to master.
65 glorious missions for only $5.
Even get a free ship in the DLC.

What are you waiting for, comrade? Slam that Add To Cart button!. Works fine on a win 7 laptop. Might be my laptop, but the load time is definitely long on certain maps. A tactical rts with no base building. On certain missions you can recruit more units, but for the majority of those missions your existing units are good enough. I liked how they would give you a video preview of the current mission. You do get a core group that you can level up if they survive, but they only go to the 3rd rank and level up fast and you could only deploy a fraction of them, so there is no reason to give them priority over the noncore units. The medic and sniper are really powerful in the game. The medic can heal your infantry rather quickly and your infantry doesn't even die that easily even to tanks and even move at about the same speed. The AI is bad at threat assessment, just shoots whatever unit is the closets to them. The AI also doesn't react to being shot at if the unit is out of their visual range. There are secret objectives and side objectives, but I really didn't bother going out of my way for them. Pathfinding kind of sucks, you can blockade yourself on narrow paths or your units will go in all directions trying to avoid the traffic jam. Hero units are nothing special expect the tank stealing power one. Weather didn't change my tactics. Also, it seems like you can shoot through buildings.

There are 7 main missions each for the Russian, German, and Allies campaign. 4 for an UNISPIRING french one and two 6 alternative history missions. I only found the German campaign fun, because some of the mission felt more like a war than a skirmish.

I played this game 2 weeks after Blitzkrieg Anthology and it does play similarly, though I prefer Blitzkreig 1 to this. I give this game a 6\/10.. Audience ❤
☐ Beginner
☐ Casual Gamer
☑ Normal Gamer
☐ Expert

🔲🔲 Suitable For 🔲🔲
☐ Kids
☐ Teens
☐ Adults
☑ Human
☑ Alien

🔲🔲 PC Requirements 🔲🔲
☑ Potato
☐ Decent
☐ Rich boiii....

✿ Graphics ✿
☑ Bad
☐ Decent
☐ Alright
☐ Good
☐ Beautiful

☐ Fantastic

♫ Music/Audio ♫
☐ Earrape
☐ Bad
☑ Not too bad
☐ Alright
☐ Good
☐ Fantastic
☐ Eargasm

☠ Difficulties ☠
☐ Easy
☐ Average
☐ Easy to learn / Hard to master
☐ Insane
☑ Unfair
☐ Difficulty?

§ Bugs §
☐ The game itself is a big terrarium for bugs
☑ Bugs destroy the game
☐ Lots of bugs
☐ Few Bugs
☐ Nothing encountered

☯ Story ☯
☑ There is none
☐ Bad
☐ Alright
☐ Good
☐ Fantastic

⚔ Gameplay ⚔
☐ Just don't
☐ Frustrating
☐ Sleepy
☑ Boring
☐ Fun
☐ Challenging

⚙ Game time / Length ⚙
☑ Really short (0 - 3 hours)
☐ Short (4 - 8 hours)
☐ Few hours (10 - 20 hours) [if you focus on the main story]
☐ Long (40-60 hours) [if you complete everything]
☐ Very Long (61-100 hours)
☐ Extremely Long (101+ hours)

$ Price / Quality $
☐ It's free!
☐ Worth the price
☐ Wait for Sale
☐ If u have some spare money left

☐ You could also just burn your money

☑ Don't buy

☐ Refund it if you can. Includes one of the best armour suits in the game when you complete it and you also get to shoot communists.

What's not to love about it?. I can't recommend the game in its current state. It's mostly just a cash grab. The worst part of it all is you NEED to be connected online to play, even though the multiplayer aspects of it are lame and lackluster. Would've been great as a single player game, but alas the devs are idiots. The game crashes randomly and you lose a LOT of progress when it happens. can't recommend.. I'd kill and die for Wanshi. "Dannazionne!" this is one fantastic game!

Mind you, this is more of a sci-fi noir game, there will be a few twists towards the middle that will have you doing a double-take. But trust me, the game is pretty good for what it is.

It's a little slow to start and it's difficult to grasp the story at times since there are so many characters and side stories to keep track of and there are intervals throughout the game that calls for 'rewinds' and 'fast forwards' in time to portray other perspectives.

However, what sets this game apart from other noir-themed games, is that this is a point & click game - which means it's going to be story heavy and less on the action side, which I personally enjoyed; also, you will be able to pick locks and solve puzzles (some of which can be maddening at times, but they're a delightful addition).

You do get to interview various characters and while there aren't necessarily any consequences for your choices, you might miss out on some details of the story if you don't ask the questions in a certain way or if you're too rough.

My outlook on the game is mostly positive but I do have a few complaints.

There are a few plot holes, things that aren't explained; and, there's a cliffhanger at the end that leaves room for a supposed sequel - and I do hope that it is completed and released soon because I want to know more about the story!

And, it's a bit frustrating that you have the option to skip lock-picking if it's too challenging, but you can't skip puzzles - I felt that option should've been balanced.

If you're like me and craving the noir genre, I do recommend this game.. Love this game. Totally fun and hours of entertainment. :) Tons of videos on youtube to look up great info. look for swamp3r and kp_shamino.

Its a great game, just hope to see more animals added to it!. This game is awful.

Honestly, it is one of the most luck based games I seen in my life, the idea of playing this in ironman mode is unthinkable, any encounter, and I mean ANY ENCOUNTER can be deadly for the first 10 hours you play it, not to mention the absurd low amount of time you have to do the missions, even after you complete it, if you don't return to the city in time the mission fails and you loose reputation, and it's not a little, if you fail a SINGLE mission because of the ridiculous low amount of time you have to do them, you loose the equivalent of 5-6 successful missions, so if you fail one single mission due to RNG you just wasted 2-3 hours of gameplay.

But wait, you did kill the raiders? yes, but that does not matter, I was 5 minutes too late.

And how do you get better gear? only unlockable by gaining reputation.

Armor in the game is borderline useless, it's practically a consumable on the melee character, it breaks in 1-2 hits.

You also can't hire other mercenaries until your renown is high enough, but to get renown you need to do missions that are completely RNG.

Combat is also determined almost always by who is lucky enough to land the first hit, even if you move your units in a way that you will be the one to deal the first hit, if you miss, it's usually game-over.

I do not recommend this game AT ALL, I love this genre, but this game is absurdly poorly balanced. 10/10 I love this gritty DK reboot.. Kinda had an idea of what to expect going in but was pretty dissapointed. The game is pretty trial and error but it's extremely short length makes up for that. The artwork itself is probably the best part of the game as it's really nice to look at but I think my favorite part of the game was taking a tally of all the times the broken english props up throughout.

Admittedly I thought I would kind of enjoyed the story but honestly it's the worst part of the game since when it bottles down to it you're just collecting ingredients to eventually drug a woman into having sex with you as the end goal.

I'd really only recommend this if you're looking for a quick game to 100% or if you're a fan of anime like art.. The puzzles and the story are not fun..... Creative Assembly:
updates older games to rewrite history to make it more 'feminist'.
uses red-shell spyware to spy on your online behavior.
releases endless worthless DLCs that should have been in the main game
and they tell the community to "not play" if they don't like it.
Ok, will do.
I bought all your other games, but not anymore.
don't pay for this garbage.
say good bye to a once great franchise.